

Scoring tables

Minipoints					
Winning condition		Value pair and wait		Triplets/Quads	Melded Concealed
Seven pairs (no further minipoints)	25	Pair of dragons	2	Triplet, 2-8	2 4
Winning	20	Pair of seat/round winds	2	Triplet, terminals/honours	4 8
By discard, concealed hand	10	Edge/closed/pair wait	2	Quad, 2-8	8 16
By self-draw (not in case of pinfu)	2	Open pinfu	2	Quad, terminals/honours	16 32

East																	
Han	20 fu	25 fu	30 fu	40 fu	50 fu	60 fu	70 fu	80 fu	90 fu	100 fu	110 fu						
1	-		1,500 500 all	2,000 700 all	2,400 800 all	2,900 1,000 all	3,400 1,200 all	3,900 1,300 all	4,400 1,500 all	4,800 1,600 all	-						
2	- 700 all	2,400 - -	2,900 1,000 all	3,900 1,300 all	4,800 1,600 all	5,800 2,000 all	6,800 2,300 all	7,700 2600 all	8,700 2,900 all	9,600 3,200 all	10,600 3,600 all						
3	- 1,300 all	4,800 1,600 all	5,800 2,000 all	7,700 2,600 all	9,600 3,200 all	Mangan – 12,000 4,000 all											
4	- 2,600 all	9,600 3,200 all															
5																	
6-7	Haneman – 18,000 6,000 all																
8-10	Baiman – 24,000 8,000 all																
11+	Sanbaiman – 36,000 12,000 all																
Y	Yakuman – 48,000 16,000 all																

Non-East																	
Han	20 fu	25 fu	30 fu	40 fu	50 fu	60 fu	70 fu	80 fu	90 fu	100 fu	110 fu						
1	-		1,000 300 500	1,300 400 700	1,600 400 800	2,000 500 1,000	2,300 600 1,200	2,600 700 1,300	2,900 800 1,500	3,200 800 1,600	-						
2	- 400 700	1,600 - -	2,000 500 1,000	2,600 700 1,300	3,200 800 1,600	3,900 1,000 2,000	4,500 1,200 2,300	5,200 1,300 2,600	5,800 1,500 2,900	6,400 1,600 3,200	7,100 1,800 3,600						
3	- 700 1,300	3,200 800 1,600	3,900 1,000 2,000	5,200 1,300 2,600	6,400 1,600 3,200	Mangan – 8,000 2,000 / 4,000											
4	- 1,300 2,600	6,400 1,600 3,200															
5																	
6-7	Haneman – 12,000 3,000 / 6,000																
8-10	Baiman – 16,000 4,000 / 8,000																
11+	Sanbaiman – 24,000 6,000 / 12,000																
Y	Yakuman – 32,000 8,000 / 16,000																

Legend – East	Legend – Non-East
Payment for a win by discard Payment by all for a win by self-draw	Payment for a win by discard Non-East payment for a win by self-draw East payment for a win by self-draw

The tables are described in [section 4.1.3](#).